

```
1  #!/usr/bin/perl
2  #
3
4  #
5  #A very basic tic-tac-toe program (the computer chooses randomly)
6  #
7
8
9  use strict;
10 use CGI;
11 use Socket;
12
13 my ($rounds, $round_temp, $squares, $page, $x, $y, $z, $cell,
14     $player_move, @available_choices, $computer_move, @choices, $round,
15     $winner, $player_move_pretty, $computer_move_pretty);
16
17 my ($round_minus_one); #bug fix (was recording moves for round1 as round
d2 18
19     $page = CGI->new();
20
21     print $page->header;
22     print $page->start_html();
23
24     # print table beginnings
25
26     print("<table width=\"90\\%\" border=0 cellpadding=15>\n");
27     print("<tr valign=middle>\n");
28
29     # left cell is tic tac toe table
30
31     print("<td align=center>\n");
32
33     #
34     # find out which round it is so we know how to define $squares
35     #
36
37     unless ($page->param('round')) {
38         $round = 0;
39     }else {
40         $round = $page->param('round');
41     }
42
43     #
44     # set array of tic tac toe squares
45     #
46
47     for my $x (0..2) {
48         for my $y (0..2) {
49             $squares->[$x][$y] = $page->param("$x$y");
50         }
51     }
52
53     #
54     # set array for determining history of moves (recorded by round)
55     #
56
57     if ($round > 0) {
58         for my $rn (1..5) {
59             $rounds->{"round$rn"} =
60                 { player => $page->param("round${rn}_x"),
61                   computer => $page->param("round${rn}_o"),
62                 }
63         }
64     }
65
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66     #
67     # increment $round to give it a new hidden value
68     #
69
70     $round = $round + 1;
71     $round_minus_one = $round - 1;
72     print ("Round is: $round<br>\n");
73
74     ##
75     ## get player move using subroutine (subroutine stores it to $squares ar
ray)
76     ##
77
78     $player_move = $page->param('choice');
79     if ($player_move) {
80         $round_temp = "round" . $round_minus_one;
81         player_moves($player_move, $page, $squares);
82         $player_move_pretty = make_move_pretty($player_move);
83         $rounds->{$round_temp}->{'player'} = $player_move_pretty;
84
85         #
86         # evaluate for winner after player moves
87         #
88
89         $winner = evaluate_board($squares);
90         if ($winner eq "x") {
91             print ("<font color='blue'>Player Won!</font><p>\n");
92             print_table($squares, $page, $winner, $round, $rounds, "final");
93         }else {
94
95         #
96         # check to see if player won. if player won, don't do the rest of this
97
98
99         #
100        # get available choices for computer choices
101        #
102
103        @available_choices = get_available_choices($squares);
104
105        #
106        # get computer move
107        #
108        $computer_move = get_computer_choice(@available_choices);
109        ($x, $y) = split(//, $computer_move);
110        #get coordinates for computer move and store in $x and $y
111        $squares->[$x][$y] = "o";    ## change square to "o"
112        $round_temp = "round" . $round_minus_one;
113        $computer_move_pretty = make_move_pretty($computer_move);
114        $rounds->{$round_temp}->{'computer'} = $computer_move_pretty;
115
116        } #matches else {
117
118        } #matches if ($player_move)
119
120
121        #
122        # now that we have the array with computer and player choices, see if th
ere is a winner
123        #
124        $winner = evaluate_board($squares);
125        if ($winner eq "o") { #we already checked for x before
126            print ("<font color = 'blue'>Computer Won!</font><p>\n");
127            print_table($squares, $page, $winner, $round, $rounds, "final");
128        }
129

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130     if (($winner ne "o") and ($winner ne "x")) {
131         print ("<font color='blue'>No winner yet</font><p>\n");
132
133
134     print_table($squares, $page, $winner, $round, $rounds);
135
136
137     }
138
139     # end table cell
140
141     print ("</td>\n");
142     print ("<td align=middle>\n");
143
144     # get printable versions of moves and print choices
145
146     if (($player_move) or ($computer_move)) {
147         foreach $x(1..$round_minus_one) {
148             $round_temp = "round" . $x;
149             print ("<p><b>Round $x:</b><br>\n");
150             print ("\tplayer: " . $rounds->{$round_temp}->{'player'} . "<br>\n
");
151             print ("\tcomputer: " . $rounds->{$round_temp}->{'computer'} . "<br>\n");
152         }
153     }else {
154         print ("No moves yet.\n");
155     }
156
157     # end table
158
159     print ("</td></tr></table>\n");
160
161     print $page->end_html();
162
163
164     sub player_moves {
165         my $move = $_[0]; ##get move
166         my $page = $_[1]; ## import page object
167         my $squares = $_[2]; ## import array so we can change square
168         my ($x, $y, $z);
169
170         foreach $x(0..2) {
171             foreach $y(0..2) { ##test for each square
172                 if ($move eq "$x$y") {
173                     $squares->[$x][$y] = "x"; ## define array element for choi
ce
174                 }
175             }
176         }
177     }
178
179     sub get_available_choices {
180         my $squares = $_[0];
181         my ($x, $y, $z);
182         my @available_choices = ();
183
184         foreach $x(0..2) {
185             foreach $y(0..2) {
186                 unless (($squares->[$x][$y] eq "x") or ($squares->[$x][$y] eq "
o")) {
187                     $z = "$x$y";
188                     push (@available_choices, $z);
189                 }
190             }
191         }

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192     return @available_choices;
193 }
194
195 sub get_computer_choice {
196     my @available_choices = @_;
197     my $length = @available_choices;
198     my $number = int(rand() * ($length - 1));
199     my $choice = $available_choices[$number];
200     return $choice; ## this will be a coordinate, in the form of $x$y fr
om $z above
201 }
202
203
204 sub print_hidden_values {
205     my $page = $_[0];
206     my $squares = $_[1];
207     my $rounds = $_[2];
208     my ($x, $y, $cell, $round);
209
210     #print hidden values for cells
211     foreach $x(0..2) {
212         foreach $y(0..2) {
213             $cell = "$x$y";
214             print("<input type='hidden' name='$cell' value='" . $squares->
[$x][$y] . "'>");
215             print("\n");
216         }
217     }
218
219     #print hidden values for rounds (history)
220     foreach $x(1..5) {
221         $round = "round" . $x;
222         print("<input type='hidden' name='$round' . \"_x' value ='" . $rou
nds->{$round}->{'player'} . "'>\n");
223         print("<input type='hidden' name='$round' . \"_o' value ='" . $rou
nds->{$round}->{'computer'} . "'>\n");
224     }
225 }
226
227
228 sub evaluate_board {
229     my ($board) = $_[0];
230
231     my @table = (
232         [ 0,0 , 0,1 , 0,2 ],
233         [ 1,0 , 1,1 , 1,2 ],
234         [ 2,0 , 2,1 , 2,2 ],
235         [ 0,0 , 1,0 , 2,0 ],
236         [ 0,1 , 1,1 , 2,1 ],
237         [ 0,2 , 1,2 , 2,2 ],
238         [ 0,0 , 1,1 , 2,2 ],
239         [ 0,2 , 1,1 , 2,0 ],
240     );
241
242     for my $win (@table) {
243         my ($x1, $y1, $x2, $y2, $x3, $y3) = @$win;
244         if ($board->[$x1][$y1] eq $board->[$x2][$y2]
245             && $board->[$x1][$y1] eq $board->[$x3][$y3]) {
246             return $board->[$x1][$y1];
247         }
248     }
249     return;
250 }
251
252 sub print_table {
253     my ($squares, $page, $winner, $round, $rounds, $final) = @_;

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254     my ($visitor, $visitor_name, $time);
255
256     ## print ending table
257
258     print $page->startform(-method=>'POST');
259
260     print_hidden_values($page,$squares,$rounds);
261
262     print("<input type='hidden' name='round', value='$round'>\n");
263
264     print("<table border=1 cellpadding=10>\n");
265     print("<tr valign=middle>\n");
266     for my $row (0..2) {
267         for my $col (0..2) {
268             my $cell = $squares->[$row][$col];
269             if ($cell eq "") {
270                 $cell = $final ? "?"
271                    : "<td><input type='checkbox' name='choice' value='$row$
col'></td>\n";
272             }
273             print("<td align=center>" . $cell . "</td>\n");
274         }
275         print("</tr><tr valign=middle>\n") unless $row == 2;
276     }
277     print("</tr></table><p>\n");
278
279     if ($final) {
280         print("<a href=\"http://www.example.com/cgi-bin/tic_tac.cgi\">Play
Again!</a>");
281     } else {
282         print $page->submit();
283
284         print("<p><font color='red'>Note: if you pick more than one square
, your choice will be the upper and leftmost square that you choose!!</font><p>\n");
;
285     }
286
287     print $page->endform();
288
289
290     print $page->end_html();
291
292     if ($final) {
293         #print log of play
294
295         $visitor = $page->remote_host();
296         if ($visitor =~ /\d*\.\d*\.\d*\.\d*/) {
297             $visitor_name = gethostbyaddr(inet_aton($visitor), AF_INET);
298         }
299
300         $time = localtime(time());
301
302         # open (MAIL, "| /usr/sbin/sendmail -t");
303         # print MAIL "To: author@example.com\n";
304         # print MAIL "Subject: tic tac toe results\n";
305         # print MAIL "\n$visitor, $visitor_name: $time: $winner on round
$round";
306         # close MAIL;
307     }
308
309 }
310
311 sub make_move_pretty {
312     my %squares_names = ("00" => "top left",
313                          "01" => "top center",
314                          "02" => "top right",

```

```
315             "10" => "center left",
316             "11" => "center",
317             "12" => "center right",
318             "20" => "lower left",
319             "21" => "lower center",
320             "22" => "lower right"
321         );
322
323     return $squares_names{$_[0]};
324 }
325
326
```