

```
1 foreach $key (keys %delete_list) {  
2     my $dir = $build_photo_path;  
3     my (@files) = ();  
4     &header;  
5     opendir(DIR, $dir) || &err("can't open : $!");  
6     @files = grep { /$key\.*/i } readdir(DIR);  
7     closedir(DIR);  
8     if ($#files > -1) {  
9         foreach (@files) {  
10             unlink("$dir/$_") || &err("can't delete $_ : $!");  
11         }  
12     }  
13 }
```

```
opendir(DIR, $build_photo_path) || &err("can't open $build_photo_path: $!");
;
@all_files = readdir(DIR);
closedir(DIR);

foreach $key (keys %delete_list) {
    &header;
    foreach (grep { /^$key\./i } @all_files) {
        unlink("$build_photo_path/$_") || &err("can't delete $_ : $!");
    }
}
```

```

1  #!/usr/local/bin/perl5 -w
2
3  $input1 = 'chaintest.scan';
4  $output= "OUT";
5  $output2= "OUT.out";
6
7  open (INFILE,"$input1")||die "cannot open $input1";
8  open(OUTFILE,>$output)||die "canoot\n";
9  open(OUTFILE2,>$output2)||die "canoot\n";
10
11 #####&preprocess;
12
13 open (INFILE2,$output)||die "cannot open $input1";
14     $/=;;
15     $ct_scanout = 0;
16     while (<INFILE2>){
17         chomp;
18         $ct_scanout = 1 if (/apply\s*\\"grp[0-9]_unload\"/");
19         $chain_test=1 if (/CHAIN_TEST/);
20
21 if (( /\t*chain\s+"chain([0-9])"/) && ($chain_test)){
22             $chain_number = $1;
23             &cleanup;
24             $chain_input = (split /=/,$_)[1];
25             $chain_input =~ tr/\//d;
26             SWITCH: {
27                 $chain_number==1 && do {
28                     @chain1 = split (//,$chain_input);
29                     $scan_chain_length1 = @chain1; };
30                 $chain_number==2 && do {
31                     @chain2 = split (//,$chain_input);
32                     $scan_chain_length2 = @chain2; };
33                 $chain_number==3 && do {
34                     @chain3 = split (//,$chain_input);
35                     $scan_chain_length3 = @chain3; };
36                 $chain_number==4 && do {
37                     @chain4 = split (//,$chain_input);
38                     $scan_chain_length4 = @chain4; };
39                 $chain_number==5 && do {
40                     @chain5 = split (//,$chain_input);
41                     $scan_chain_length5 = @chain5; };
42                 $chain_number==6 && do {
43                     @chain6 = split (//,$chain_input);
44                     $scan_chain_length6 = @chain6; };
45                 $chain_number==7 && do {
46                     @chain7 = split (//,$chain_input);
47                     $scan_chain_length7 = @chain7;
48                     &printout;
49                 };
50             }#END SWITCH
51         }
52     }#end of While statement
53     sub printout {
54         if ($ct_scanout ){
55             for ($i=0;$i<$scan_chain_length3;$i++){
56                 $chain1[$i] =~ s/0/L/g; $chain1[$i] =~ s/1/H/g;
57                 $chain2[$i] =~ s/0/L/g; $chain2[$i] =~ s/1/H/g;
58                 $chain3[$i] =~ s/0/L/g; $chain3[$i] =~ s/1/H/g;
59                 $chain4[$i] =~ s/0/L/g; $chain4[$i] =~ s/1/H/g;
60                 $chain5[$i] =~ s/0/L/g; $chain5[$i] =~ s/1/H/g;
61                 $chain6[$i] =~ s/0/L/g; $chain6[$i] =~ s/1/H/g;
62                 $chain7[$i] =~ s/0/L/g; $chain7[$i] =~ s/1/H/g;
63                 print OUTFILE2 "\n(ct_so
64 $chain1[$i]$chain2[$i]$chain3[$i]$chain4[$i]$chain5[$i]$chain6[$i]$
chain7[$i]
65     );";

```

```
66                                }
67          $ct_scanout=0;
68      }
69      elsif ($ct_scanout==0){
70          for ($i=0;$i<$scan_chain_length3;$i++){
71              $chain1[$i] =~ s/X/0/g; $chain2[$i] =~ s/X/0/g;
72              $chain3[$i] =~ s/X/0/g; $chain4[$i] =~ s/X/0/g;
73              $chain5[$i] =~ s/X/0/g; $chain6[$i] =~ s/X/0/g;
74              $chain7[$i] =~ s/X/0/g;
75          print OUTFILE2 "\n(ct_si $ct_si{tdi}
76 $chain1[$i]$chain2[$i]$chain3[$i]$chain4[$i]$chain5[$i]$chain6[$i]$chain7[$i]
77      )";
78      }
79  }
80  sub cleanup{
82      s/^[\s+|\s*\n+$/g;
83      tr/\t //d;
84      s/\n//g;
85      s/\\"//g;
86  }
87  sub preprocess{
88      while (<INFILE>){
89          chomp;
90          s/$//g if (/apply/);
91          print OUTFILE ("$_\n");
92          last if ( /SCAN_CELLS/ );
93      }
94      close OUTFILE;
95  }
```

```

1  #!/usr/local/bin/perl5 -w
2
3  $input1 = 'chaintest.scan';
4  $output= "OUT";
5  $output2= "OUT.out";
6
7  open (INFILE,"$input1")||die "cannot open $input1";
8  open(OUTFILE,>$output)||die "canoot\n";
9  open(OUTFILE2,>$output2)||die "canoot\n";
10
11 #####&#####
12 &preprocess;
13 open (INFILE2,"$output")||die "cannot open $input1";
14 $/=;;
15 $ct_scanout = 0;
16 while (<INFILE2>) {
17     chomp;
18     $ct_scanout = 1 if (/apply\s*\\"grp[0-9]_unload\\"");
19     $chain_test=1 if (/CHAIN_TEST/);
20
21     if ((/\t*chain\s+\\"chain([0-9])\\"/\) && ($chain_test)){
22         $chain_number = $1;
23         &cleanup;
24         $chain_input = (split /=/, $_)[1];
25         $chain_input =~ tr/\//d;
26         $chain[$chain_number] = [split //, $chain_input];
27         &printout if $chain_number == 7;
28     }
29 }
30
31 sub printout {
32     if ($ct_scanout ){
33         for ($i=0;$i<@{$chain[3]};$i++) {
34             for (@chain) {
35                 $_->[$i] =~ s/0/L/g;
36                 $_->[$i] =~ s/1/H/g;
37             }
38             my @chars = map $_->[$i], @chain;
39             print OUTFILE2 "\n(ct_so\n", join("", @chars), "\n )";
40         }
41         $ct_scanout=0;
42     } elsif ($ct_scanout==0) {
43         for ($i=0;$i<@{$chain[3]};$i++) {
44             for (@chain) {
45                 $_->[$i] =~ s/X/0/g;
46             }
47             my @chars = map $_->[$i], @chain;
48             print OUTFILE2 "\n(ct_si $ct_si{tdi}\n", join("", @chars), "
49 \n )";
50     }
51 }
52
53 sub cleanup {
54     s/^[\s+|\s*\n+$//g;
55     tr/\t //d;
56     s/\n//g;
57     s/\r//g;
58 }
59
60 sub preprocess {
61     while (<INFILE>){
62         chomp;
63         s/$//g if (/apply/);
64         print OUTFILE ("$_\n");
65         last if ( /SCAN_CELLS/);

```

```
66      }
67      close OUTFILE;
68  }
```

```
1  #!/usr/local/bin/perl5 -w
2
3  $input = 'chaintest.scan';
4  $output= "OUT.out";
5
6  open (INFILE,"$input")||die "cannot open $input";
7  open(OUTFILE,>$output)||die "canoot\n";
8
9  ##########
10 $/= ";" ;
11 $ct_scanout = 0;
12
13 while (<INFILE>) {
14     chomp;
15     last if /^SCAN_CELLS/;
16     $seen_CHAIN_TEST=1 if /CHAIN_TEST/;
17     next unless /apply/ && $seen_CHAIN_TEST;
18     die "Missing ';' in 'apply' line" if /apply[^;]*\n/;
19
20     $ct_scanout = 1 if /apply\s*"grp[0-9]_unload"/;
21     next unless /\t*chain\s+"chain([0-9])"/;
22     $chain[$1] = cleanup($_);
23     &printout if $1 == 7;
24 }
25
26 sub printout {
27     if ($ct_scanout ) {
28         for ($i=0;$i<@{$chain[3]};$i++){
29             for (@chain) {
30                 next unless defined;
31                 $_->[$i] =~ s/0/L/g;
32                 $_->[$i] =~ s/1/H/g;
33             }
34             my @chars = map $_->[$i], @chain;
35             print OUTFILE "\n(ct_so\n", join("", @chars), "\n )";
36         }
37         $ct_scanout=0;
38     } elsif ($ct_scanout==0) {
39         for ($i=0;$i<@{$chain[3]};$i++) {
40             for (@chain) {
41                 next unless defined;
42                 $_->[$i] =~ s/X/0/g;
43             }
44             my @chars = map $_->[$i], @chain;
45             print OUTFILE "\n(ct_si $ct_si{tdi}\n", join("", @chars), "\n )";
46         }
47     }
48 }
49
50 sub cleanup {
51     local $_ = shift;
52     s/.*///s;
53     tr/01X//cd;
54     return [ split // ]
55 }
56
```

```
#!/usr/local/bin/perl5 -w

$input = 'chaintest.scan';
$output= "OUT.out";

open (INFILE, $input) || die "cannot open $input: $!";
open (OUTFILE,> $output") || die "cannot open $output: $!";

$/=";" ;

while (<INFILE>) {
    chomp;
    last if /^SCAN_CELLS/;
    $seen_CHAIN_TEST=1  if /CHAIN_TEST/;
    next unless /apply/ && $seen_CHAIN_TEST;
    die "Missing ';' in 'apply' line" if /apply[^;]*\n/;

    my $ct_scanout = /apply\s*"grp[0-9]_unload"/;
    next unless /\t*chain\s+"chain([0-9])"/;
    $chain[$1] = cleanup($_);
    if ($1 == 7) {
        printout($ct_scanout, @chain) ;
        @chain = ();
    }
}

sub printout {
    my ($scanout, @chain) = @_;
    for my $i (0 .. $#{$chain[1]}){
        my $chars = "";
        for (@chain) {
            next unless defined;
            $chars .= $_->[$i];
        }
        if ($scanout) {
            $chars =~ tr/01/LH/;
        } else {
            $chars =~ tr/X/0/;
        }
        print OUTFILE
            $scanout ? "\n(ct_so\n" : "\n(ct_si  $ct_si{tdi}\n",
            "$chars\n");
    }
}

sub cleanup {
    local $_ = shift;
    s/.*/=/s;
    tr/01X//cd;
    return [ split // ];
}
```

```
1  #!/usr/bin/perl
2  #
3  #
4  #
5  #A very basic tic-tac-toe program (the computer chooses randomly
)
6  #
7  #
8  #
9  use strict;
10 use CGI;
11 use Socket;
12
13 my ($rounds, $round_temp, $squares, $page, $x, $y, $z, $cell, $p
layer_move, @available_choices, $computer_move, @choices, $round, $winner, $
player_move_pretty, $computer_move_pretty);
14 my ($round_minus_one); #bug fix (was recording moves for round1
as round2
15
16 $page = CGI->new();
17
18 print $page->header;
19 print $page->start_html();
20
21 # print table beginnings
22
23 print ("<table width=\"90%\" border=0 cellpadding=15>\n");
24 print ("<tr valign=middle>\n");
25
26 # left cell is tic tac toe table
27
28 print ("<td align=center>\n");
29
30 #
31 # find out which round it is so we know how to define $squares
32 #
33
34 unless ($page->param('round')) {
35     $round = 0;
36 }else {
37     $round = $page->param('round');
38 }
39
40 #
41 # set array of tic tac toe squares
42 #
43
44 if ($round > 0) {
45     $squares = [
46         [
47             $page->param('[0][0]'),
48             $page->param('[0][1]'),
49             $page->param('[0][2]')
50         ],
51         [
52             $page->param('[1][0]'),
53             $page->param('[1][1]'),
54             $page->param('[1][2]')
55         ],
56         [
57             $page->param('[2][0]'),
58             $page->param('[2][1]'),
59             $page->param('[2][2]')
60         ]
61     ];
62 }else {
```

```
63     $squares = [
64         [ '?', '?', '?' ],
65         [ '?', '?', '?' ],
66         [ '?', '?', '?' ]
67     ];
68 }
69
70 #
71 # set array for determining history of moves (recorded by round)
72 #
73
74 if ($round > 0) {
75     $rounds = {
76         round1 => {
77             player => $page->param('round1_x'),
78             computer => $page->param('round1_o')
79         },
80         round2 => {
81             player => $page->param('round2_x'),
82             computer => $page->param('round2_o')
83         },
84         round3 => {
85             player => $page->param('round3_x'),
86             computer => $page->param('round3_o')
87         },
88         round4 => {
89             player => $page->param('round4_x'),
90             computer => $page->param('round4_o')
91         },
92         round5 => {
93             player => $page->param('round5_x'),
94             computer => $page->param('round5_o')
95         }
96     };
97 } else {
98     $rounds = {
99         round1 => {
100            player => '?',
101            computer => '?'
102        },
103        round2 => {
104            player => '?',
105            computer => '?'
106        },
107        round3 => {
108            player => '?',
109            computer => '?'
110        },
111        round4 => {
112            player => '?',
113            computer => '?'
114        },
115        round5 => {
116            player => '?',
117            computer => '?'
118        }
119    };
120 }
121
122 #
123 # increment $round to give it a new hidden value
124 #
125
126 $round = $round + 1;
127 $round_minus_one = $round - 1;
128 print ("Round is: $round<br>\n");
```

```

129
130      ##
131      ## get player move using subroutine (subroutine stores it to $sq
uares array)
132      ##
133
134      $player_move = $page->param('choice');
135      if ($player_move) {
136          $round_temp = "round" . $round_minus_one;
137          player_moves($player_move, $page, $squares);
138          $player_move_pretty = make_move_pretty($player_move);
139          $rounds->{$round_temp}->{'player'} = $player_move_pretty;
140
141      #
142      # evaluate for winner after player moves
143      #
144
145      $winner = evaluate_board($squares);
146      if ($winner eq "x") {
147          print ("<font color='blue'>Player Won!</font><p>\n");
148          print_final_table($squares, $page, $winner, $round, $round
s);
149          }else {
150
151          #
152          # check to see if player won. if player won, don't do the rest o
f this
153
154          #
155          #
156          # get available choices for computer choices
157          #
158
159          @available_choices = get_available_choices($squares);
160
161          #
162          # get computer move
163          #
164          $computer_move = get_computer_choice(@available_choices);
165          ($x, $y) = split('/:/', $computer_move);
166          #get coordinates for computer move and store in $x and
$y
167          $squares->[$x][$y] = "o";    ## change square to "o"
168          $round_temp = "round" . $round_minus_one;
169          $computer_move_pretty = make_move_pretty($computer_move);
170          $rounds->{$round_temp}->{'computer'} = $computer_move_pret
ty;
171
172          } #matches else {
173
174          } #matches if ($player_move)
175
176
177          #
178          # now that we have the array with computer and player choices, s
ee if there is a winner
179          #
180          $winner = evaluate_board($squares);
181          if ($winner eq "o") {  #we already checked for x before
182              print ("<font color = 'blue'>Computer Won!</font><p>\n");
183              print_final_table($squares, $page, $winner, $round, $rounds);
184          }
185
186          if (($winner ne "o") and ($winner ne "x")) {
187              print ("<font color='blue'>No winner yet</font><p>\n");
188

```

```
189      # start form
190
191      print $page->startform(-method=> 'POST');
192
193      #print hidden values in form
194
195      print_hidden_values($page, $squares, $rounds);
196
197      # print hidden value for $round
198
199      print "<input type='hidden' name = 'round' value='$round'>\n";
;
200
201      # print hidden values for saving rounds
202
203
204      # start tic tac toe table
205
206      print ("<table border=1 cellpadding=10>\n<tr>");
207
208      #
209      # look through array elements ($squares) and find x's or o's
210      # for all squares with no value, print a checkbox with the coordinates
211      # in the form of [0][0] as its name
212      #
213
214      foreach $x(0..2) {
215          if ($squares->[0][$x] eq "?") {
216              print_cell($squares, $page, $x, "0");
217          }else {
218              print "<td>" . $squares->[0][$x] . "</td>\n";
219          }
220      }
221
222      print "</tr><tr>\n";
223      foreach $x(0..2) {
224          if ($squares->[1][$x] eq "?") {
225              print_cell($squares, $page, $x, "1");
226          }else {
227              print "<td>" . $squares->[1][$x] . "</td>\n";
228          }
229      }
230
231      print "</tr><tr>\n";
232      foreach $x(0..2) {
233          if ($squares->[2][$x] eq "?") {
234              print_cell($squares, $page, $x, "2");
235          }else {
236              print "<td>" . $squares->[2][$x] . "</td>\n";
237          }
238      }
239
240      print "</tr></table>";
241
242      #
243      # print warning about picking multiple squares
244      #
245
246      print $page->submit();
247
248      print "<p><font color='red'>Note: if you pick more than one
square, your choice will be the upper and leftmost square that you choose!!<
/font><p>\n";
249
250
```

```

251     print $page->endform();
252 }
253
254 # end table cell
255
256 print ("</td>\n");
257 print ("<td align=middle>\n");
258
259 # get printable versions of moves and print choices
260
261 if (($player_move) or ($computer_move)) {
262     foreach $x(1..$round_minus_one) {
263         $round_temp = "round" . $x;
264         print ("<p><b>Round $x:</b><br>\n");
265         print ("\tplayer: " . $rounds->{$round_temp}->{'player'} .
266 " <br>\n");
267         print ("\tcomputer: " . $rounds->{$round_temp}->{'computer'}
268 " <br>\n");
269     }else {
270         print ("No moves yet.\n");
271     }
272
273 # end table
274
275 print ("</td></tr></table>\n");
276
277 print $page->end_html();
278
279 sub player_moves {
280     my $move = $_[0]; ##get move
281     my $page = $_[1]; ## import page object
282     my $squares = $_[2]; ## import array so we can change square
283     my ($x, $y, $z);
284
285     foreach $x(0..2) {
286         foreach $y(0..2) { ##test for each square
287             $z = "[\$x][\$y]";
288             if ($move eq $z) {
289                 $squares->[$x][$y] = "x"; ## define array element
290             }
291         }
292     }
293 }
294
295 sub print_cell {
296     my $squares = $_[0]; ##import semi-existant array of squares
297     my $page = $_[1]; ##import html stuffs
298     my $x = $_[2]; ##import the number that the foreach is
on
299     my $row = $_[3]; ##import the row we are on
300     my $cell = "[\$row][\$x]"; ##get square coordinates for use in
naming checkbox
301
302     print ("<td>");
303     print ("<input type='checkbox' name='choice' value='$cell'>\n
");
304     print ("</td>");
305 }
306
307 sub get_available_choices {
308     my $squares = $_[0];
309     my ($x, $y, $z);
310     my @available_choices = ();

```

```

311
312     foreach $x(0..2) {
313         foreach $y(0..2) {
314             unless (($squares->[$x][$y] eq "x") or ($squares->[$x][$y] eq "o")) {
315                 $z = "$x:$y";      ## return in this form for later use
316                 # so we can split it by the colon)
317                 push (@available_choices, $z);
318             }
319         }
320     return @available_choices;
321 }
322
323 sub get_computer_choice {
324     my @available_choices = @_;
325     my $length = @available_choices;
326     my $number = int(rand() * ($length - 1));
327     my $choice = $available_choices[$number];
328     return $choice;  ## this will be a coordinate, in the form of
$z from $z above
329 }
330
331
332 sub print_hidden_values {
333     my $page = $_[0];
334     my $squares = $_[1];
335     my $rounds = $_[2];
336     my ($x, $y, $cell, $round);
337
338     #print hidden values for cells
339     foreach $x(0..2) {
340         foreach $y(0..2) {
341             $cell = "[\$x][\$y]";
342             print ("<input type='hidden' name='\$cell' value='"
343             . $squares->[$x][$y] . "'>");
344             print ("\n");
345         }
346     }
347     #print hidden values for rounds (history)
348     foreach $x(1..5) {
349         $round = "round" . $x;
350         print ("<input type='hidden' name='\$round' . '_x' value='"
351         . $rounds->{$round}->{'player'} . "'>\n");
352         print ("<input type='hidden' name='\$round' . '_o' value='"
353         . $rounds->{$round}->{'computer'} . "'>\n");
354     }
355
356 sub evaluate_board {
357     my ($squares) = $_[0];
358     my ($x, $y, $winner);
359
360     foreach $x (0..2) {
361         if (
362             ($squares->[$x][0] eq $squares->[$x][1]) and
363             ($squares->[$x][1] eq $squares->[$x][2])
364         ) {
365             $winner = $squares->[$x][0];
366             return $winner;
367         }
368     }
369     foreach $y (0..2) {
370         if (

```

```

371             ($squares->[0][$y] eq $squares->[1][$y]) and
372             ($squares->[1][$y] eq $squares->[2][$y])
373         )
374         $winner = $squares->[0][$y];
375         return $winner;
376     }
377 }
378 if (
379     (($squares->[1][1] eq "x") or ($squares->[1][1] eq "o"))
380
381     and
382     (
383         (($squares->[0][0] eq $squares->[1][1]) and
384             ($squares->[1][1] eq $squares->[2][2]))
385         or
386         (($squares->[0][2] eq $squares->[1][1]) and
387             ($squares->[1][1] eq $squares->[2][0]))
388     )
389     {
390         $winner = $squares->[1][1];
391         return $winner;
392     }
393 }
394 sub print_final_table {
395     my $squares = $_[0];
396     my $page = $_[1];
397     my $winner = $_[2];
398     my $round = $_[3];
399     my $rounds = $_[4];
400     my ($visitor, $visitor_name, $time);
401
402     ## print ending table
403
404     print $page->startform(action=>'tic_tac.cgi',
405                             method=>'POST'
406                             );
407
408     print_hidden_values($page,$squares,$rounds);
409
410     print ("<input type='hidden' name='round', value='$round'>\n");
411
412     print ("<table border=1 cellpadding=10>\n");
413     print ("<tr valign=middle>\n");
414     foreach $x(0..2) {                      ##print first row
415         print ("<td align=center>" . $squares->[0][$x] . "</td>\n");
416     }
417     print ("</tr><tr valign=middle>\n");
418     foreach $x(0..2) {                      ##print second row
419         print ("<td align=center>" . $squares->[1][$x] . "</td>\n");
420     }
421     print ("</tr><tr valign=middle>\n");
422     foreach $x(0..2) {                      ##print third row
423         print ("<td align=center>" . $squares->[2][$x] . "</td>\n");
424     }
425     print ("</tr></table><p>\n");
426
427     print ("<a href=\"http://soya.serve.com/cgi-bin/tic_tac.cgi\"");
428     print "Play Again!</a>");
429     print $page->end_html();
430

```

```
431      #print log of play
432
433      $visitor = $page->remote_host();
434      if ($visitor =~ /\d*\.\d*\.\d*\.\d*/) {
435          $visitor_name = gethostbyaddr(inet_aton($visitor), AF_INET);
436      }
437
438      $time = localtime(time());
439
440      open (MAIL, "| /usr/sbin/sendmail -t");
441      print MAIL "To: author@example.com\n";
442      print MAIL "Subject: tic tac toe results\n";
443      print MAIL "\n$visitor, $visitor_name: $time: $winner on round
d $round";
444      close MAIL;
445  }
446
447  sub make_move_pretty {
448      my ($move) = $_[0];  #get move (either $player_move or $compu
ter_move
449      my (%squares_names, $pretty_move);
450
451      if ($move =~ /:/) {
452          $move =~ s/^(\d):(\d)/$1$2/;
453      }
454      else {
455          $move =~ s/^[(\d)][(\d)]/[$1$2]/;
456      }
457
458      %squares_names = ("00" => "top left",
459                         "01" => "top center",
460                         "02" => "top right",
461                         "10" => "center left",
462                         "11" => "center",
463                         "12" => "center right",
464                         "20" => "lower left",
465                         "21" => "lower center",
466                         "22" => "lower right"
467                     );
468
469      $pretty_move = $squares_names{$move};
470      return $pretty_move;
471  }
472
473
```

```
1      #!/usr/bin/perl
2      #
3      #
4      #
5      #A very basic tic-tac-toe program (the computer chooses randomly)
6      #
7      #
8      #
9      use strict;
10     use CGI;
11     use Socket;
12
13     my ($rounds, $round_temp, $squares, $page, $x, $y, $z, $cell,
14         $player_move, @available_choices, $computer_move, @choices, $round,
15         $winner, $player_move.pretty, $computer_move.pretty);
16
17     my ($round_minus_one);  #bug fix (was recording moves for round1 as round0)
18
19     $page = CGI->new();
20
21     print $page->header;
22     print $page->start_html();
23
24     # print table beginnings
25
26     print ("<table width=\"90%\" border=0 cellpadding=15>\n");
27     print ("<tr valign=middle>\n");
28
29     # left cell is tic tac toe table
30
31     print ("<td align=center>\n");
32
33     #
34     # find out which round it is so we know how to define $squares
35     #
36
37     unless ($page->param('round')) {
38         $round = 0;
39     } else {
40         $round = $page->param('round');
41     }
42
43     #
44     # set array of tic tac toe squares
45     #
46
47     for my $x (0..2) {
48         for my $y (0..2) {
49             $squares->[$x][$y] = $page->param("$x$y");
50         }
51     }
52
53     #
54     # set array for determining history of moves (recorded by round)
55     #
56
57     if ($round > 0) {
58         for my $rn (1..5) {
59             $rounds->{"round$rn"} =
60                 { player => $page->param("round${rn}_x"),
61                   computer => $page->param("round${rn}_o"),
62                 }
63         }
64     }
65 }
```

```
66      #
67      # increment $round to give it a new hidden value
68      #
69
70      $round = $round + 1;
71      $round_minus_one = $round - 1;
72      print ("Round is: $round<br>\n");
73
74      ##
75      ## get player move using subroutine (subroutine stores it to $squares array)
76      ##
77
78      $player_move = $page->param('choice');
79      if ($player_move) {
80          $round_temp = "round" . $round_minus_one;
81          player_moves($player_move, $page, $squares);
82          $player_move_pretty = make_move_pretty($player_move);
83          $rounds->{$round_temp}->{'player'} = $player_move_pretty;
84
85      #
86      # evaluate for winner after player moves
87      #
88
89      $winner = evaluate_board($squares);
90      if ($winner eq "x") {
91          print ("<font color='blue'>Player Won!</font><p>\n");
92          print_table($squares, $page, $winner, $round, $rounds, "final");
93      } else {
94
95      #
96      # check to see if player won. if player won, don't do the rest of this
97
98      #
99
100     # get available choices for computer choices
101     #
102
103     @available_choices = get_available_choices($squares);
104
105     #
106     # get computer move
107     #
108     $computer_move = get_computer_choice(@available_choices);
109     ($x, $y) = split("//", $computer_move);
110     #get coordinates for computer move and store in $x and $y
111     $squares->[$x] [$y] = "o";  ## change square to "o"
112     $round_temp = "round" . $round_minus_one;
113     $computer_move_pretty = make_move_pretty($computer_move);
114     $rounds->{$round_temp}->{'computer'} = $computer_move_pretty;
115
116     } #matches else {
117
118     } #matches if ($player_move)
119
120
121     #
122     # now that we have the array with computer and player choices, see if there is a winner
123     #
124     $winner = evaluate_board($squares);
125     if ($winner eq "o") { #we already checked for x before
126         print ("<font color = 'blue'>Computer Won!</font><p>\n");
127         print_table($squares, $page, $winner, $round, $rounds, "final");
128     }
129
```

```

130     if (($winner ne "o") and ($winner ne "x")) {
131         print ("<font color='blue'>No winner yet</font><p>\n");
132
133     print_table($squares, $page, $winner, $round, $rounds);
134
135
136     }
137
138     # end table cell
139
140     print ("</td>\n");
141     print ("<td align=middle>\n");
142
143     # get printable versions of moves and print choices
144
145     if (($player_move) or ($computer_move)) {
146         foreach $x(1..$round_minus_one) {
147             $round_temp = "round" . $x;
148             print ("<p><b>Round $x:</b><br>\n");
149             print ("\tplayer: " . $rounds->{$round_temp}->{'player'} . "<br>\n");
150         );
151         print ("\tcomputer: " . $rounds->{$round_temp}->{'computer'} . "<br>\n");
152     }
153     }else {
154         print ("No moves yet.\n");
155     }
156
157     # end table
158
159     print ("</td></tr></table>\n");
160
161     print $page->end_html();
162
163
164     sub player_moves {
165         my $move = $_[0]; ##get move
166         my $page = $_[1]; ## import page object
167         my $squares = $_[2]; ## import array so we can change square
168         my ($x, $y, $z);
169
170         foreach $x(0..2) {
171             foreach $y(0..2) { ##test for each square
172                 if ($move eq "$x$Y") {
173                     $squares->[$x][$y] = "x"; ## define array element for choice
174                 }
175             }
176         }
177     }
178
179     sub get_available_choices {
180         my $squares = $_[0];
181         my ($x, $y, $z);
182         my @available_choices = ();
183
184         foreach $x(0..2) {
185             foreach $y(0..2) {
186                 unless (($squares->[$x][$y] eq "x") or ($squares->[$x][$y] eq "o")) {
187                     $z = "$x$Y";
188                     push (@available_choices, $z);
189                 }
190             }
191         }

```

```

192         return @available_choices;
193     }
194
195     sub get_computer_choice {
196         my @available_choices = @_;
197         my $length = @available_choices;
198         my $number = int(rand() * ($length - 1));
199         my $choice = $available_choices[$number];
200         return $choice; ## this will be a coordinate, in the form of $x$y fr
om $z above
201     }
202
203
204     sub print_hidden_values {
205         my $page = $_[0];
206         my $squares = $_[1];
207         my $rounds = $_[2];
208         my ($x, $y, $cell, $round);
209
210         #print hidden values for cells
211         foreach $x(0..2) {
212             foreach $y(0..2) {
213                 $cell = "$x$y";
214                 print ("<input type='hidden' name='$cell' value='" . $squares->
[$x][$y] . "'>");
215                 print ("\n");
216             }
217         }
218
219         #print hidden values for rounds (history)
220         foreach $x(1..5) {
221             $round = "round" . $x;
222             print ("<input type='hidden' name='$round' . '_x' value ='" . $roun
ds->{$round}->{'player'} . "'>\n");
223             print ("<input type='hidden' name='$round' . '_o' value ='" . $roun
ds->{$round}->{'computer'} . "'>\n");
224         }
225     }
226
227
228     sub evaluate_board {
229         my ($board) = $_[0];
230
231         my @table = (
232             [ 0,0 , 0,1 , 0,2 ],
233             [ 1,0 , 1,1 , 1,2 ],
234             [ 2,0 , 2,1 , 2,2 ],
235             [ 0,0 , 1,0 , 2,0 ],
236             [ 0,1 , 1,1 , 2,1 ],
237             [ 0,2 , 1,2 , 2,2 ],
238             [ 0,0 , 1,1 , 2,2 ],
239             [ 0,2 , 1,1 , 2,0 ],
240         );
241
242         for my $win (@table) {
243             my ($x1, $y1, $x2, $y2, $x3, $y3) = @$win;
244             if ($board->[$x1][$y1] eq $board->[$x2][$y2]
245                 && $board->[$x1][$y1] eq $board->[$x3][$y3]) {
246                 return $board->[$x1][$y1];
247             }
248         }
249         return;
250     }
251
252     sub print_table {
253         my ($squares, $page, $winner, $round, $rounds, $final) = @_;

```

```

254     my ($visitor, $visitor_name, $time);
255
256     ## print ending table
257
258     print $page->startform(-method=>'POST');
259
260     print_hidden_values($page,$squares,$rounds);
261
262     print ("<input type='hidden' name='round', value='$round'>\n");
263
264     print ("<table border=1 cellpadding=10>\n");
265     print ("<tr valign=middle>\n");
266     for my $row (0..2) {
267         for my $col (0..2) {
268             my $cell = $squares->[$row][$col];
269             if ($cell eq "") {
270                 $cell = $final ? "?" :
271                         "<td><input type='checkbox' name='choice' value='$row$col'></td>\n";
272             }
273             print ("<td align=center>" . $cell . "</td>\n");
274         }
275         print ("</tr><tr valign=middle>\n") unless $row == 2;
276     }
277     print ("</tr></table><p>\n");
278
279     if ($final) {
280         print ("<a href=\"http://www.example.com/cgi-bin/tic_tac.cgi\">Play Again!</a>") ;
281     } else {
282         print $page->submit();
283
284         print ("<p><font color='red'>Note: if you pick more than one square , your choice will be the upper and leftmost square that you choose!!</font><p>\n");
285     }
286
287     print $page->endform();
288
289
290     print $page->end_html();
291
292     if ($final) {
293         #print log of play
294
295         $visitor = $page->remote_host();
296         if ($visitor =~ /\d*\.\d*\.\d*\.\d*/ ) {
297             $visitor_name = gethostbyaddr(inet_aton($visitor), AF_INET);
298         }
299
300         $time = localtime(time());
301
302         # open (MAIL, " | /usr/sbin/sendmail -t");
303         # print MAIL "To: author@example.com\n";
304         # print MAIL "Subject: tic tac toe results\n";
305         # print MAIL "\n$visitor, $visitor_name: $time: $winner on round
306         # $round";
307         # close MAIL;
308     }
309
310
311     sub make_move_pretty {
312         my %squares_names = ( "00" => "top left",
313                               "01" => "top center",
314                               "02" => "top right",

```

```
315          "10"  => "center left",
316          "11"  => "center",
317          "12"  => "center right",
318          "20"  => "lower left",
319          "21"  => "lower center",
320          "22"  => "lower right"
321      );
322
323      return $squares_names{$_[0]};
324  }
325
326
```

```
#!/usr/bin/perl
#
#
#A very basic tic-tac-toe program (the computer chooses randomly)
#
use strict;
use CGI;
use Socket 'AF_INET';

sub do_with_board (&);

my ($rounds, $squares, $round, $player_move, $computer_move, $winner);

my $page = CGI->new();

print $page->header;
print $page->start_html();

# print table beginnings

print ("<table width=\"90%\" border=0 cellpadding=15>\n");
print ("<tr valign=middle>\n");

# left cell is tic tac toe table

print ("<td align=center>\n");

#
# find out which round it is so we know how to define $squares
#

unless ($page->param('round')) {
    $round = 0;
} else {
    $round = $page->param('round');
}

#
# set array of tic tac toe squares
#

do_with_board { $squares->[$a][$b] = $page->param("$a$b") };

#
# set array for determining history of moves (recorded by round)
#

if ($round > 0) {
    for my $rn (1..5) {
        $rounds->{"round$rn"} =
            { player => $page->param("round${rn}_x"),
              computer => $page->param("round${rn}_o"),
            }
    }
}

#
# increment $round to give it a new hidden value
#

my $round_minus_one = $round;
$round = $round + 1;
print ("Round is: $round<br>\n");
```

```

##  

## get player move using subroutine (subroutine stores it to $squares array  

#  

##  

$player_move = $page->param('choice');  

if ($player_move) {  

    my $round_temp = "round" . $round_minus_one;  

    player_moves($player_move, $page, $squares);  

    my $player_move_pretty = make_move_pretty($player_move);  

    $rounds->{$round_temp}->{'player'} = $player_move_pretty;  

}  

#  

# evaluate for winner after player moves  

#  

$winner = evaluate_board($squares);  

if ($winner eq "x") {  

    print ("<font color='blue'>Player Won!</font><p>\n");  

    print_table($squares, $page, $winner, $round, $rounds, "final");  

} else {  

}  

#  

# check to see if player won. if player won, don't do the rest of this  

#  

#  

# get available choices for computer choices  

#  

my @available_choices = get_available_choices($squares);  

#  

# get computer move  

#  

$computer_move = $available_choices[int rand @available_choices];  

my ($x, $y) = split(//, $computer_move);  

    #get coordinates for computer move and store in $x and $y  

$squares->[$x][$y] = "o";    ## change square to "o"  

$round_temp = "round" . $round_minus_one;  

my $computer_move_pretty = make_move_pretty($computer_move);  

$rounds->{$round_temp}->{'computer'} = $computer_move_pretty;  

} #matches else {  

}  

} #matches if ($player_move)  

#  

# now that we have the array with computer and player choices, see if there  

is a winner  

#  

$winner = evaluate_board($squares);  

if ($winner eq "o") { #we already checked for x before  

    print ("<font color = 'blue'>Computer Won!</font><p>\n");  

    print_table($squares, $page, $winner, $round, $rounds, "final");  

}  

if (($winner ne "o") and ($winner ne "x")) {  

    print ("<font color='blue'>No winner yet</font><p>\n");  

}  

print_table($squares, $page, $winner, $round, $rounds);

```

```

}

# end table cell

print ("</td>\n");
print ("<td align=middle>\n");

# get printable versions of moves and print choices

if ($player_move or $computer_move) {
    foreach my $x (1..$round_minus_one) {
        my $round_temp = "round" . $x;
        print ("<p><b>Round $x:</b><br>\n");
        print ("\tplayer: " . $rounds->{$round_temp}->{'player'} . "<br>\n");
        print ("\tcomputer: " . $rounds->{$round_temp}->{'computer'} . "<br>\n");
    }
} else {
    print ("No moves yet.\n");
}

# end table

print ("</td></tr></table>\n");

print $page->end_html();

sub player_moves {
    my ($move, $page, $squares) = @_;

    ## define array element for choice
    do_with_board {$squares->[$a][$b] = "x"};
}

sub get_available_choices {
    my $squares = $_[0];
    my @available_choices = ();

    do_with_board {
        unless (($squares->[$a][$b] eq "x") or ($squares->[$a][$b] eq "o")) {
            push @available_choices, "$a$b";
        }
    };
    return @available_choices;
}

sub print_hidden_values {
    my ($page, $squares, $rounds) = @_;

    #print hidden values for cells
    do_with_board {
        print "<input type='hidden' name='\$a\$b' value='" . $squares->[$a][$b] . "'>\n";
    };

    #print hidden values for rounds (history)
    foreach my $x (1..5) {
        my $round = "round$x";
        print ("<input type='hidden' name='$round'_x' value='" . $rounds->{$round}->{'player'} . "'>\n");
        print ("<input type='hidden' name='$round'_o' value='" . $rounds->{$round}->{'computer'} . "'>\n");
    }
}

```

```

}

sub evaluate_board {
    my ($board) = $_[0];

    my @table = (
        [ 0,0 , 0,1 , 0,2 ],
        [ 1,0 , 1,1 , 1,2 ],
        [ 2,0 , 2,1 , 2,2 ],
        [ 0,0 , 1,0 , 2,0 ],
        [ 0,1 , 1,1 , 2,1 ],
        [ 0,2 , 1,2 , 2,2 ],
        [ 0,0 , 1,1 , 2,2 ],
        [ 0,2 , 1,1 , 2,0 ],
    );
}

for my $win (@table) {
    my ($x1, $y1, $x2, $y2, $x3, $y3) = @$win;
    if ($board->[$x1][$y1] eq $board->[$x2][$y2]
        && $board->[$x1][$y1] eq $board->[$x3][$y3]) {
        return $board->[$x1][$y1];
    }
}
return;
}

sub print_table {
    my ($squares, $page, $winner, $round, $rounds, $final) = @_;
    my ($visitor, $visitor_name, $time);

    ## print ending table

    print $page->startform(-method=>'POST');

    print_hidden_values($page, $squares, $rounds);

    print ("<input type='hidden' name='round' value='$round'>\n");

    print ("<table border=1 cellpadding=10>\n");
    print ("<tr valign=middle>\n");
    for my $row (0..2) {
        for my $col (0..2) {
            my $cell = $squares->[$row][$col];
            if ($cell eq "") {
                $cell = $final ? "?" :
                    "<td><input type='checkbox' name='choice' value='"
                    . $row . $col . "'></td>\n";
            }
            print ("<td align=center>" . $cell . "</td>\n");
        }
        print ("</tr><tr valign=middle>\n") unless $row == 2;
    }
    print ("</tr></table><p>\n");

    if ($final) {
        print ("<a href=\"http://www.example.com/cgi-bin/tic_tac.cgi\">Play Again!</a>") ;
    } else {
        print $page->submit();

        print ("<p><font color='red'>Note: if you pick more than one square, your choice will be the upper and leftmost square that you choose!!</font><p>\n");
    }
}

```

```
print $page->endform();

print $page->end_html();

if ($final) {
    #print log of play

    $visitor = $page->remote_host();
    if ($visitor =~ /\d*\.\d*\.\d*\.\d*/) {
        $visitor_name = gethostbyaddr(inet_aton($visitor), AF_INET);
    }

    $time = localtime(time());

    # open (MAIL, "| /usr/sbin/sendmail -t");
    # print MAIL "To: author@example.com\n";
    # print MAIL "Subject: tic tac toe results\n";
    # print MAIL "\n$visitor, $visitor_name: $time: $winner on round $ro
und";
    # close MAIL;
}

sub make_move_pretty {
    my %squares_names = ("00" => "top left",
                          "01" => "top center",
                          "02" => "top right",
                          "10" => "center left",
                          "11" => "center",
                          "12" => "center right",
                          "20" => "lower left",
                          "21" => "lower center",
                          "22" => "lower right"
    );
    return $squares_names{$_[0]};
}

sub do_with_board (&) {
    my $code = shift;
    for $a (0..2) {
        for $b (0..2) {
            $code->();
        }
    }
}
```